

SWITCH PROGRAMACION :

DIP SWITCH (NO.1)		1	2	3	4	5	6	7	8
Coin	1 分	OFF	OFF						
	5 分	OFF	ON						
	10 分	ON	OFF						
	50 分	ON	ON						
Bet rate	1 : 1			OFF	OFF				
	2 : 1			OFF	ON				
	5 : 1			ON	OFF				
	1 : 1			ON	ON				
Key in	1 分					OFF	OFF		
	5 分					OFF	ON		
	10 分					ON	OFF		
	50 分					ON	ON		
DIP SWITCH (NO.2)		1	2	3	4				
Max bet	50		OFF						
	30		ON						
%	96			OFF	OFF				
	92			OFF	ON				
	90			ON	OFF				
	80			ON	ON				

INICIAR DESDE AJUSTAR!

PROBLEMA DE ERROR CODIGO :

00-RAM

55-RAM : INCIAR

02-CONTADORES

30-MONEDERO

ACCOUNTING

1. INICIAR : [K0]+[K1]→ ENCENDER → APAGAR → ENCENDER → YA HECHO ◦

2. CALCULAR MONEDAS : [K1]→ ENCENDER → [+] Y [-] CANTIDAD →APAGAR ◦

3. JACKPOT AJUSDAR : [K2]+[K3]→ ENCENDER → Derecha y Izquierda botones para ajustar ◦

「 boton de START 」 proxima pagina :

JACKPOT ARRIBA 「 00 」 : 200/ 250/ 300/ 350

JACKPOT ABAJO 「 01 」 :

160/180/200/220/230/250/270/290/310/330/350/370/390/410/450/500/

4. CUENTA : (1)[K3]→ ENCENDER →START ◦

0 : BENEFICIO 01 : JUEGO -APUESTA 02 : JUEGO-GANAR

03: DOBLE -APUESTA 04 : DOBLE-GANAR

DIAGRAM

J1			J2		
1			1	+5V	RED
2	HOPPER SENSOR GND	BROWN	2	+5V	RED
3			3	GND	BLACK
4			4	GND	BLACK
5	KEY OUT GND	YELLOW	5	SSR	GREEN
6	HOPPER SENSOR SIGNAL	GREEN	6	+12V	YELLOW
7	KEY OUT SIGNAL	GRAY	7		
8	KEY IN		8		
9			9		
10	HOPPER SENSOR +5V	WHITE	10		
J3			J6		J5
1	IN METER SIGNAL	RED	1	GND	GND
2	OUT METER SIGNAL	RED	2	X	X
3			3	APPLE	PAYOUT
4			4	ORANGE	LEFT
5	COIN +12V	YELLOW	5	PEAR	RIGHT
6	IN/OUT METER+12V	GREEN	6	BELL	SMALL
7	SP+	BLUE	7	WATERMELEON	BIG
8	SP-	PURPLE	8	STAR	START
9	COIN IN SIGNAL	GRAY	9	77	
10	COIN IN GND	白	10	BAR	

HOPPER SENSOR	1	HOPPER +5V	COIN SENSOR	1	COIN +5V
	2	HOPPER SIGNAL		2	COIN SIGNAL
	3	HOPPER GND		3	COIN GND
	4			4	
HOPPER SENSOR IS NC			COIN SENSOR IS NC		