



50 LIONS

Hardware & Setup menu

The game supports touch function and auto spin



Touch points



Gamble



freegame

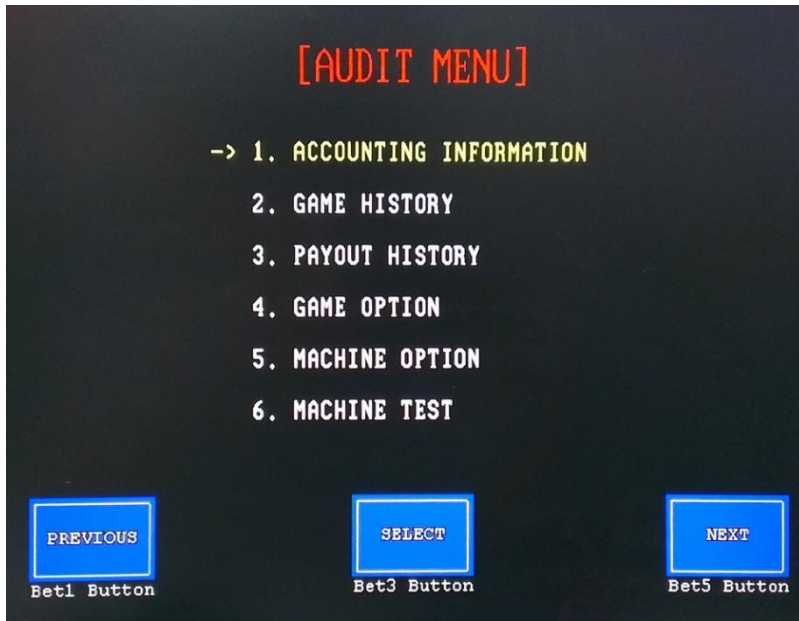


PayTable





Press ATTENDANT KEY (22A) TO SETUP



BUTTON EXPLANATION

BET1 PREVIOUS

BET3 SELECT

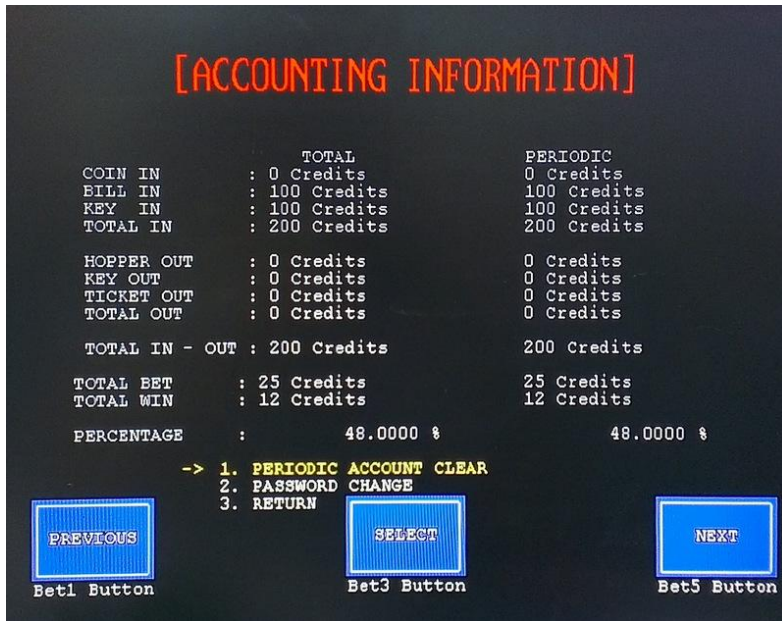
BET5 NEXT

ITEMS (Main manual)

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1.ACCOUNTINGINFORMATION



1.COIN IN	COIN IN CREDITS
2.BILL IN	BILL IN CREDITS
3.KEY IN	CREDIT IN KEY CREDITS
4.TOTAL IN	TOTAL IN CREDITS
5.HOPER OUT	HOPER OUT CREDITS
6.KEY OUT	PAYOUT KEY OUT CREDIT
7.TOTAL OUT	TOTAL OUT CREDITS
8.TOTAL IN-OUT	TOTAL IN-OUT CREDITS
9.TOTAL BET	TOTAL BET CREDITS
10.TOTAL WIN	TOTAL WIN CREDITS
11.PERCENTAGE	WIN / BET PERCENTAGE

ITEMS

BET1 PREVIOUS

BET3 SELECT

BET5 NEXT



2.GAME HISTORY

[GAME HISTORY]

1.	2012-06-10,	22:20:07,	MainGame,	Line: 50,	Bet: 25,	Win: 12
2.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
3.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
4.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
5.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
6.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
7.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
8.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
9.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
10.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
11.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
12.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
13.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
14.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
15.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
16.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
17.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
18.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
19.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0
20.	2000-00-00,	00:00:00,	MainGame,	Line: 0,	Bet: 0,	Win: 0

RETURN

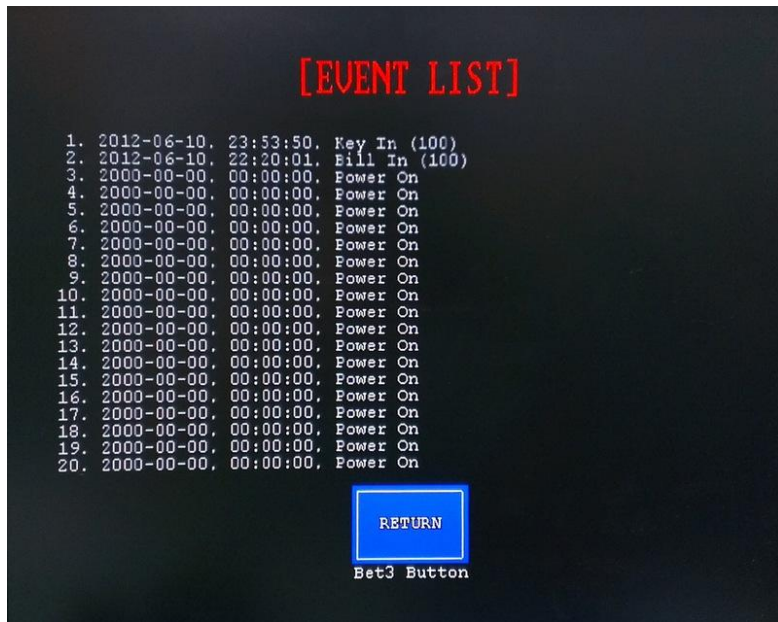
Bet3 Button

Record of 20 game history (date, time, the main game or free game, LINE, bet, win points)

Press BET3 to AUDIT MENU



3.PAYOUT HISTORY

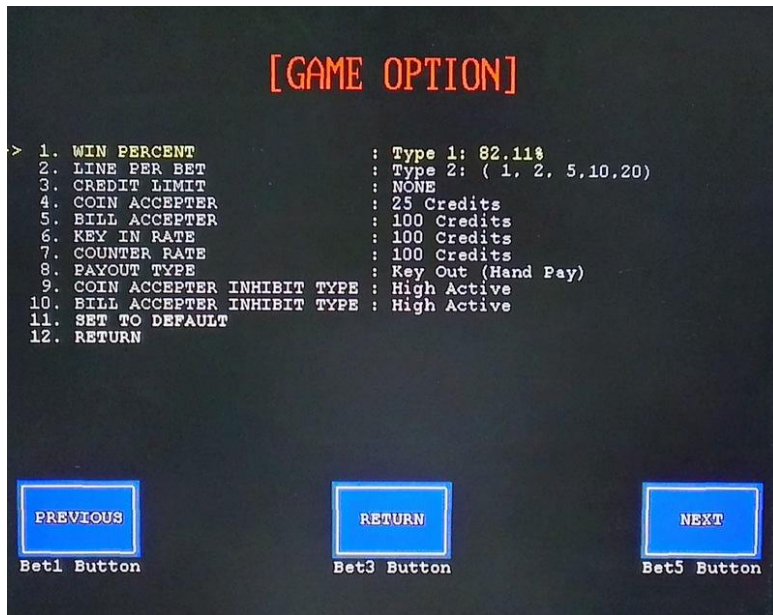


Record of 20 PAYOUT history (date, time, the Ticket out or Coin out or Key out)

Press BET3 to AUDIT MENU



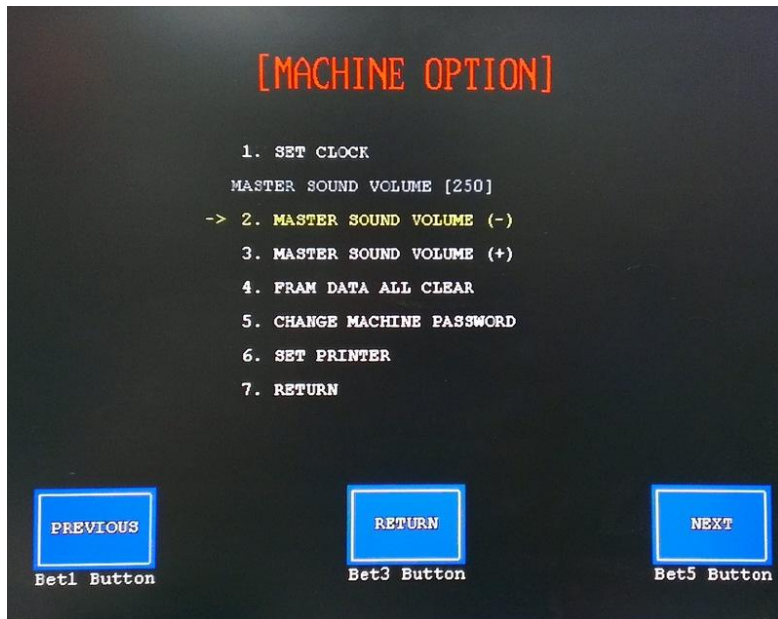
4.GAME OPTION



ITEMS	RANGE LIST	DEFAULT VALUE
WIN PERCENT	90.03%	90.03%
LINE PER BET	2:(1,2,5,10,20)	1,2,5,10,20
CREDIT LIMIT	NONE, 10000, 20000, 50000, 100000, 200000, 500000, 1000000	NONE
COIN ACCEPTOR	NONE, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 15, 20, 25, 30, 40, 50, 75, 100, 200, 250, 300, 400, 500, 600, 700, 750, 800, 900, 1000, 2000, 2500, 3000, 4000, 5000	25 CREDITS
BILL ACCEPTOR	NONE, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 15, 20, 25, 30, 40, 50, 75, 100, 200, 250, 300, 400, 500, 600, 700, 750, 800, 900, 1000, 2000, 2500, 3000, 4000, 5000	100 CREDITS
KEY IN RATE	10, 20, 50, 100, 200, 500, 1000, 2000, 5000, 10000	100 CREDITS
COUNTER RATE	1,10,100,1000	100 CREDITS
PAYOUT TYPE	Ticket Out ,Key Out (Hand Pay),Coin Out	Key OUT
COIN ACCEPTOR INHIBIT TYPE	High Active,Low Active	High Active
BILL ACCEPTOR INHIBIT TYPE	High Active,Low Active	High Active
SET TO DEFAULT	TO DEFAULT	
RETURN	TO AUDIT MENU	



5.MACHINE OPTION



1. SET CLOCK

2.MASTER SOUND VOLUME (-)

3.DTER SOUND VOLUME (+)

4.FRAM DATA ALL CLEAR



INPUT PASSWORD(PRESS BET1~BET5 TO INPUT **DEFAULT VALUE(111111)**)

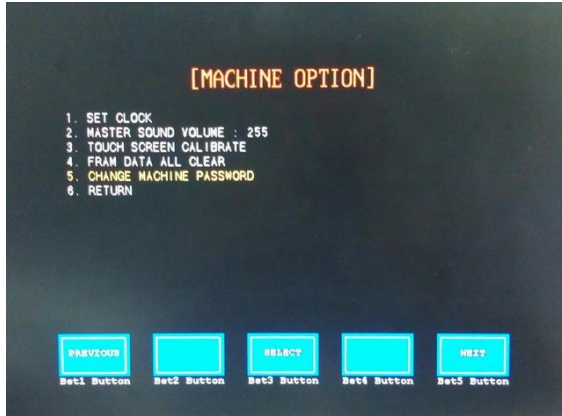
TO Clear ACCOUNT INFORMATION and



All settings restore the default settings except time

5.Change FRAM DATA ALL CLEAR password

1. Go to 4.MACHINE OPTION

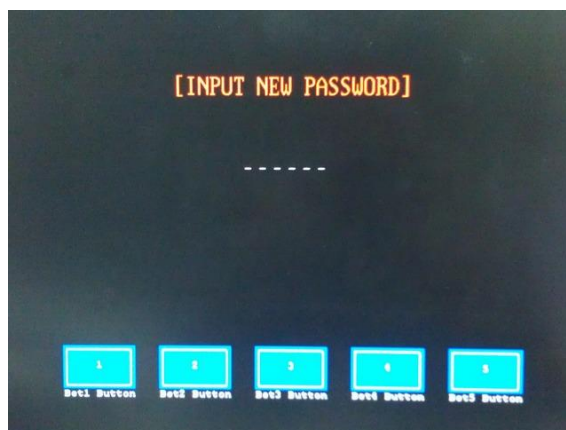


2. PRESS BET1 Choose 5.CHANGE MACHINE PASSWORD

3. INPUT OLD PASSWORD(PRESS BET1~BET5 TO INPUT **DEFAULT VALUE(111111)**)



4.INPUT NEW PASSWORD



5. Enter the password again to confirm



6. SET PRINTER



1. Printer Type : Use only the FUTURE LOGIC PSA-66-ST

2. Machine Number: 0~100

3. Store Name: To set store name

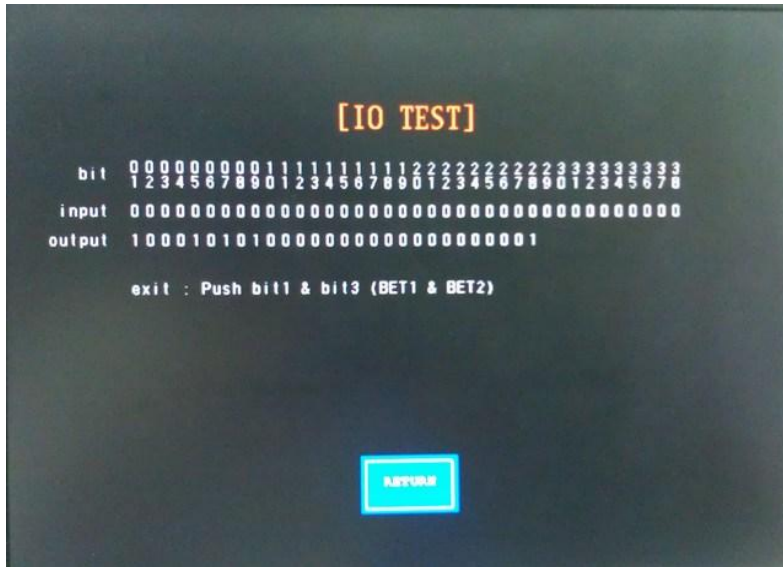


4.Return



6. MARCHINE TEST

1. IO TEST



INPUT BIT: 38bit

OUTPUT BIT: 28bit

Press any key to test the buttons ,hold BET1 and BET2 buttons for exit the IO test.

2. BITTON & SWITCH & LAMP TEST



it is to test push-buttons and the lamps in this mode for exit form test "BET1" and "BET2" push-buttons should be pushed at the same time



3.TOUCH SCREEN CALIBRAT



Please touch the screen over 1 sec with finger at left[1],and touch the right [2] On the screen.

4.SOUND TEST

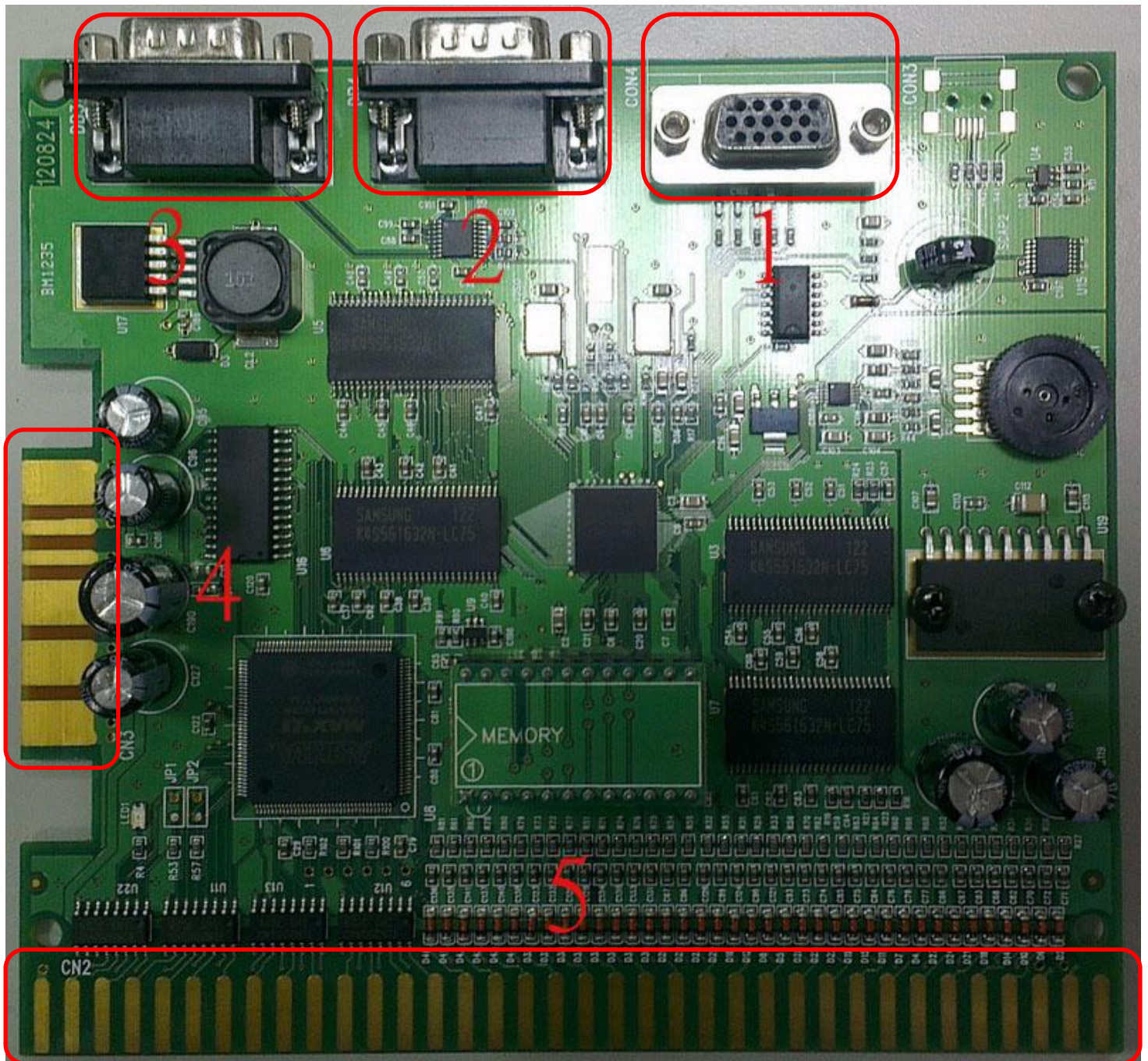
5.HOPPER TEST



COIN#1 Push BET1 Return 1 coins
 COIN#5 Push BET2 Return 5 coins
 COIN#10 Push BET3 Return 10 coins
 COIN#20 Push BET4 Return 20 coins
 Push BET5 TO EXIT



Hardware installation



1. Video output connector

2. RS-232 Touch screen connector

3. PRINTER Use only the FUTURE LOGIC PSA-66-ST

4. Please refer to page 15 CONNECTOR DIAGRAM

5. Please refer to page 15 CONNECTOR DIAGRAM



CONNECTOR DIAGRAM

COMPONENT SIDE			SOLDER SIDE		
		1A	1B		
	RIGHT SPEAKER+	2A	2B	RIGHT SPEAKER-(=GND)	
	LEFT SPEAKER+	3A	3B	LEFT SPEAKER-(=GND)	
IN0	LINE BUTTON 1	4A	4B	BILL ACCEPTOR	IN1
IN2	LINE BUTTON 2	5A	5B		IN3
IN4	LINE BUTTON 3	6A	6B		IN5
IN6	LINE BUTTON 4	7A	7B		IN7
IN8	LINE BUTTON 5	8A	8B		IN9
IN10	START BUTTON	9A	9B		IN11
IN12	BET BUTTON 1	10A	10B		IN13
IN14	BET BUTTON 2	11A	11B		IN15
IN16	BET BUTTON 3	12A	12B		IN17
IN18	BET BUTTON 4	13A	13B		IN19
IN 20	BET BUTTON 5	14A	14B		IN21
IN22	HELP BUTTON	15A	15B		IN23
IN24	GAMBLE BUTTON	16A	16B		IN25
IN26	GAME SELECT BUTTON	17A	17B		IN27
IN28	COIN ACCEPTOR	18A	18B	CREDIT IN KEYSW	IN29
IN30		19A	19B		IN31
IN32		20A	20B		IN33
IN34	PAYOUT BUTTON	21A	21B	PAYOUT KEYSW	IN35
IN36	ATTENDANT KEYSW	22A	22B	HOPER COIN SW	IN37
OUT0		23A	23B	COIN ACCEPTOR INHIBIT	OUT1
OUT2		24A	24B	BILL ACCEPTOR INHIBIT	OUT3
OUT4	TOTAL IN COUNTER	25A	25B	BET LAMP 1	OUT5
OUT6	TOTAL OUT COUNTER	26A	26B	BET LAMP 2	OUT7
OUT8	TOTAL BET COUNTER	27A	27B	BET LAMP 3	OUT9
OUT10	TOTAL WIN COUNTER	28A	28B	BET LAMP 4	OUT11
OUT12	LINE LAMP 1	29A	29B	BET LAMP 5	OUT13
OUT14	LINE LAMP 2	30A	30B	GAME SELECT LAMP	OUT15
OUT16	LINE LAMP 3	31A	31B	PAYOUT LAMP	OUT17
OUT18	LINE LAMP 4	32A	32B	GAMBLE LAMP	OUT19
OUT20	LINE LAMP 5	33A	33B	HOPER MOTOR	OUT21
OUT22	START LAMP	34A	34B	MENU/HELP LAMP	OUT23
OUT24		35A	35B		OUT25
	GND	36A	36B	GND	

COMPONENT SIDE			SOLDER SIDE		
	GND	1A	1B	GND	
	GND	2A	2B	GND	
	+5V	3A	3B	+5V	
	+5V	4A	4B	+5V	
	+12V	5A	5B	+12V	
	+12V	6A	6B	+12V	
		7A	7B		
		8A	8B		
	GND	9A	9B	GND	
	GND	10A	10B	GND	